DIGIPEN INSTITUTE OF TECHNOLOGY EUROPE-BILBAO

Graduation and Employment Rates reported to Accrediting Commission of Career Schools and Colleges

The following chart indicates the graduation and employment rates for each program in the Institute's 2024 Annual Report:

Programs	Length in Months	Graduation Rate	Employment Rate
Bachelor of Fine Arts in Digital Art and Animation (BFA)[2]	48	83% (24 out of 29)	68% (13 out of 19) [1]
Bachelor of Science in Computer Science in Real-Time Interactive Simulation (RTIS)[2]	48	63% (17 out of 27)	94% (16 out of 17)

Glossary:

Length in Months: The actual amount of time a student must commit to a program to receive his or her credential, including breaks, holidays, and variations of schedule.

Graduation Rate: The school's official graduation rate for each cohort and for the program within the reporting period. The graduation rate is calculated based on the number of students who graduated from the program within 150% of the stated program length.

Employment Rate: The school's official rate of graduate job attainment for each cohort and for the program within the reporting period[2]. The school's official rate of employment is that which is used to determine compliance with accreditation requirements. The employment rate is calculated based on the number of graduates employed in jobs for which the program trained them.

[1] *A small number of graduates were categorized as "Graduates – Further Education," and therefore, removed from the denominator. This category removes from the employment rate calculation those who complete their credentials and then continue their educational pursuits for another credential.*
[2] *The Reporting Period for 48-month baccalaureate degree programs: Beginning April 2017 and ending March 2018, based on October 2024 Report Date.*

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